

FTEC 4004

E-payment Systems and Cryptocurrency Technologies

Tutorial 10

Bitcoin Data Structure and Mining

WANG Xianbo

xianbo@ie.cuhk.edu.hk

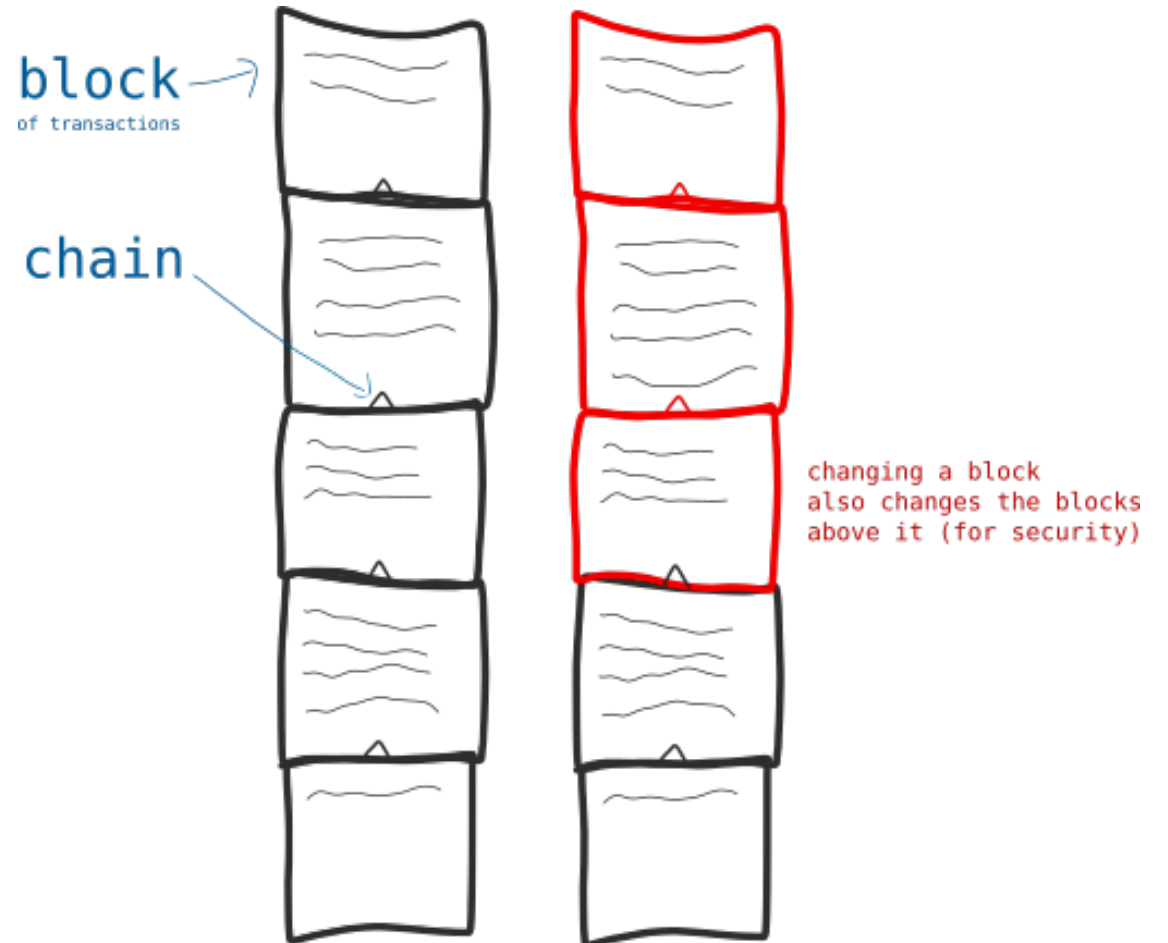
Overview of today's topic

- Data Structure of Bitcoin Blockchain
- Mining mechanism of Bitcoin
- Q&A time for HW4

Please complete the course evaluation if you haven't

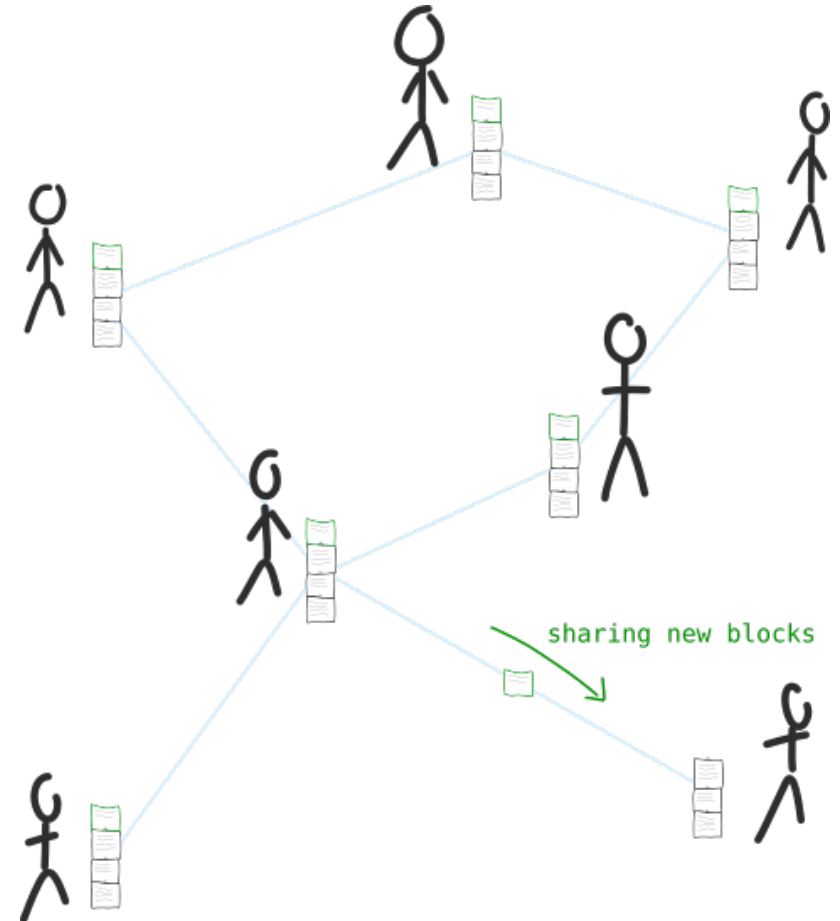
Blockchain: Chain of Blocks

- **Blockchain:** a chain of blocks, each containing a batch of transactions
- **Block:** make it easier to share transactions over the Internet
- **Chain:** make it difficult to tamper with transaction records



Blockchain Network: Shared Public Ledger

- Everyone runs a copy of the blockchain.
- When new transactions are added, nodes in the network should be updated correspondingly.
- Data can be altered, need a mechanism to reach consensus in the network.



Transaction

Digital Signature

- Everyone can add transaction records to the public ledger, how to prevent forgery? Use signature!
- Digital Signature
 - Sign: Sender sign the transaction with his private Key
 - Verify: Everyone can use sender's public key to verify the transaction
 - Wallet address = hash(public key)

Ledger

Alice pays Bob \$100 *Alice*

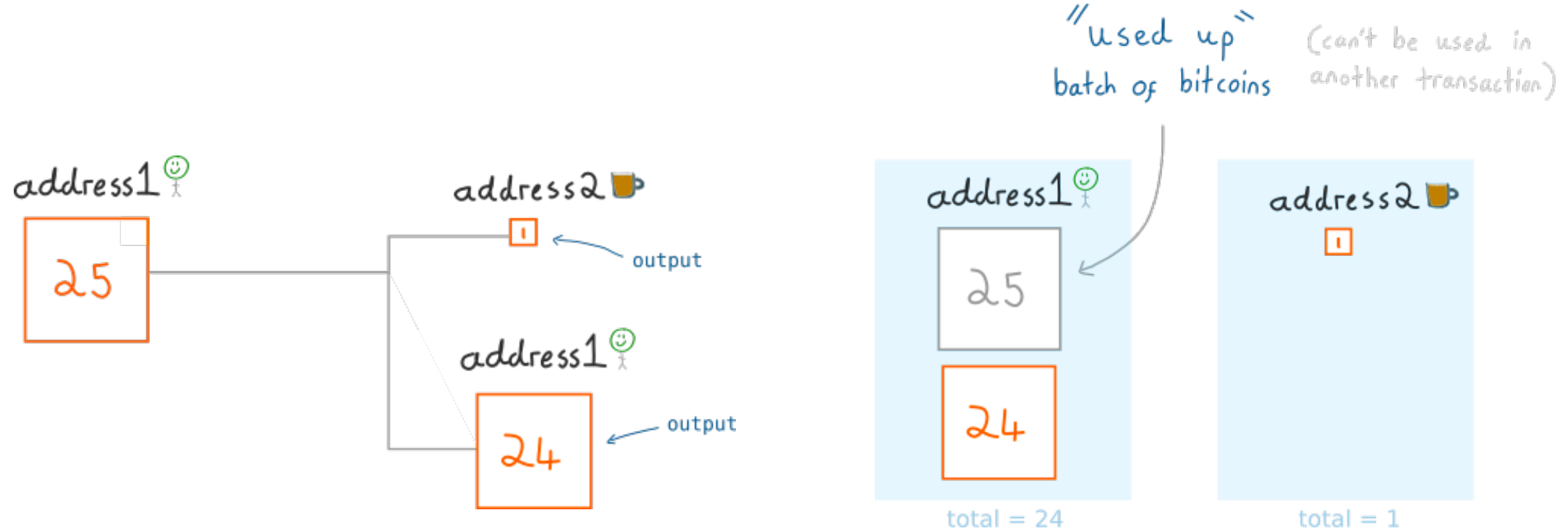
Charlie pays You \$20 *Charlie*

Bob pays You \$30 *Bob*

Transaction

UTXO (Unspent Transaction Output) model

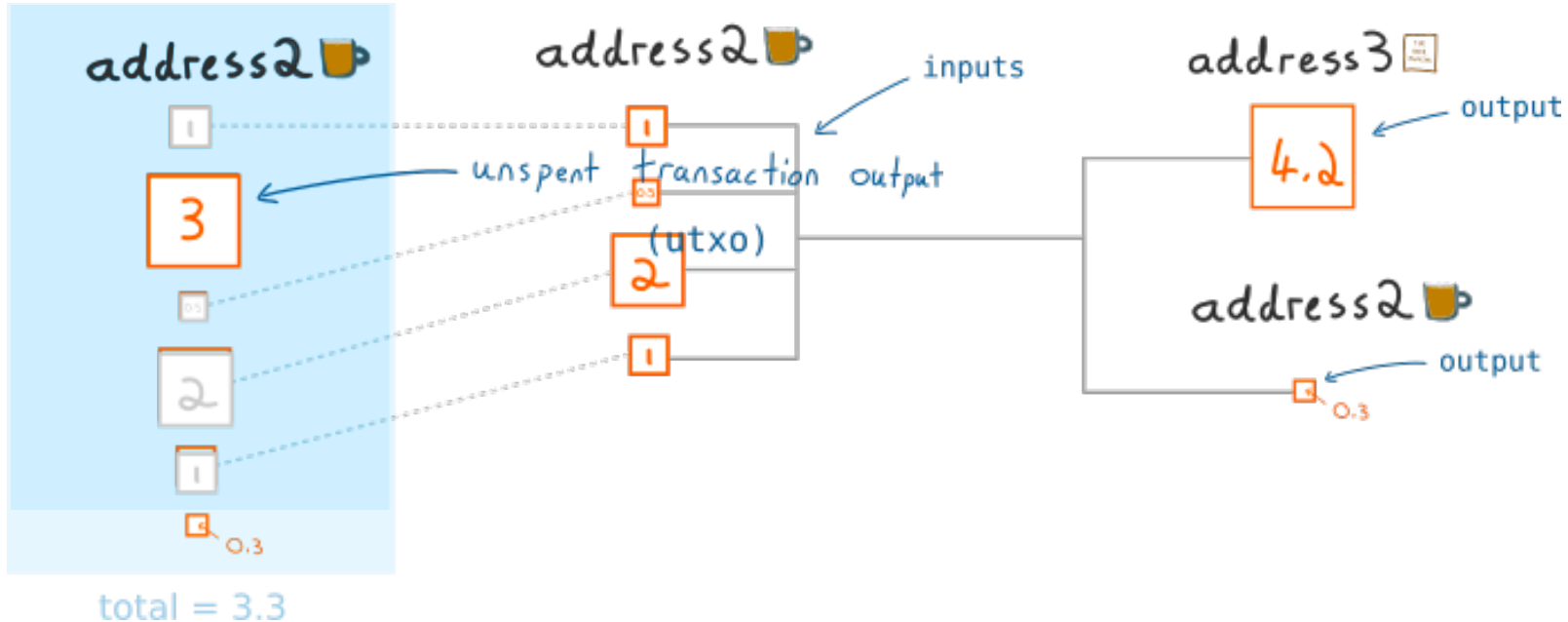
1. Buy a cup of coffee (1 BTC)



Transaction

UTXO (Unspent Transaction Output) model

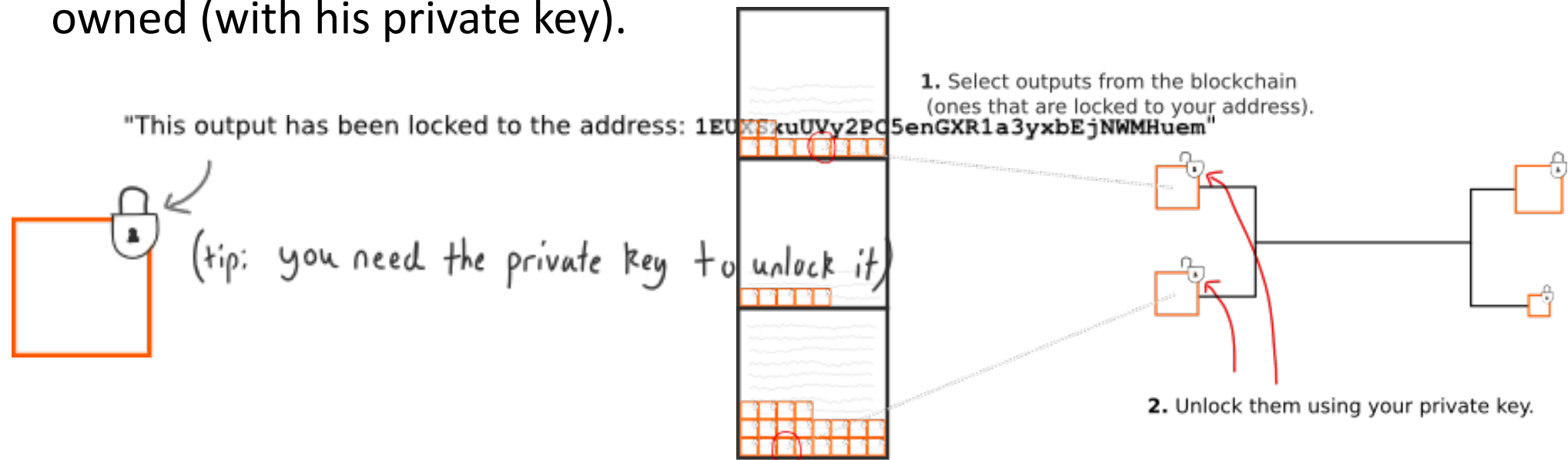
1. Buy a cup of coffee (1 BTC)
2. Coffee shop cost 4.2 BTC to renew the coffee machine



Transaction

Nasty implementation details: Lock & Unlock

- Bitcoin uses output lock to implement the sign/verify function.
 - Outputs are created with **locks** that are bound to **public keys** (receiver's addresses) and can only be **unlocked** (prove ownership) with corresponding (receiver's) **private keys**.
 - To create new outputs, the sender first needs to unlock the some outputs he owned (with his private key).

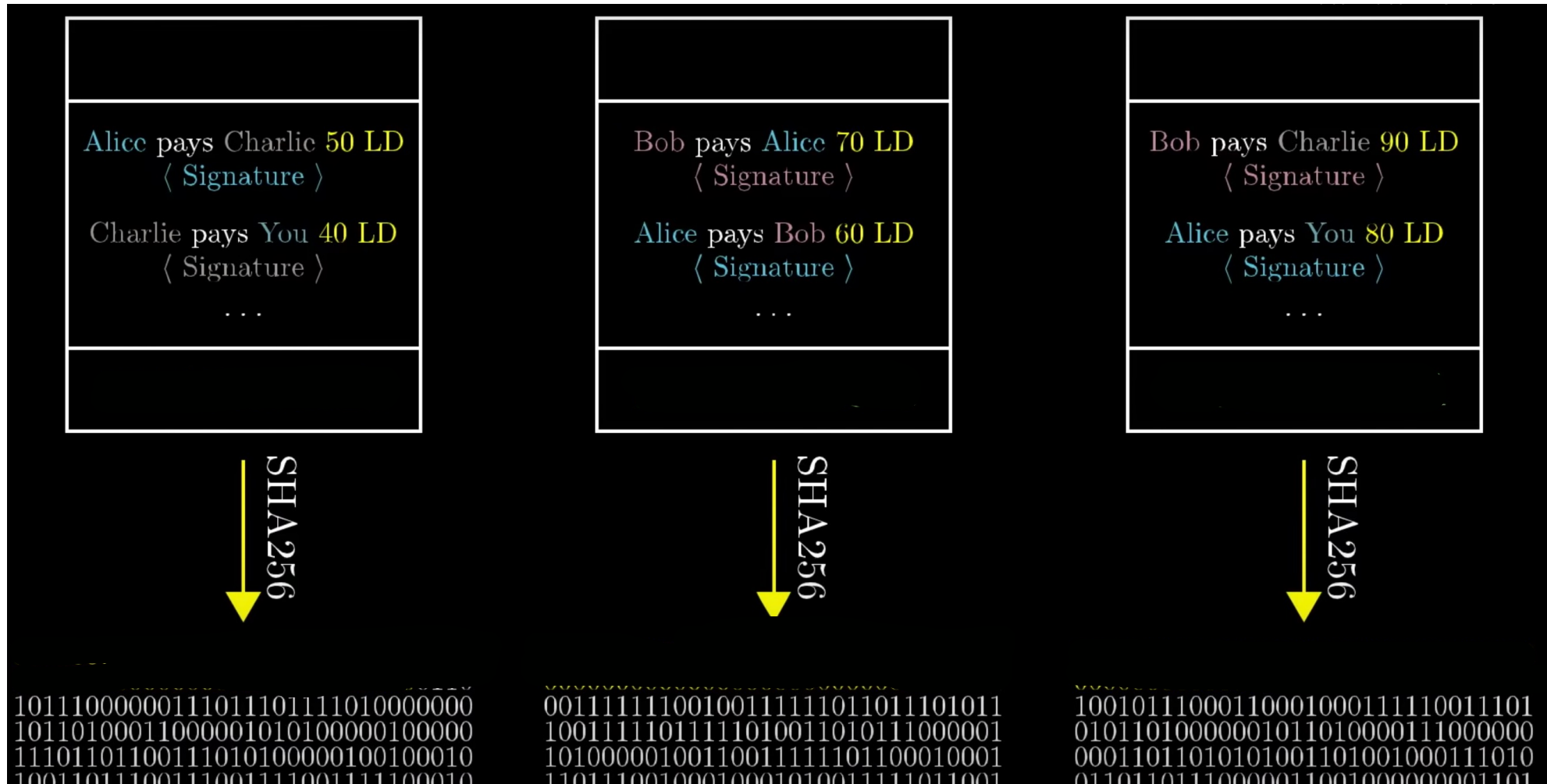


Actual Data Structure of Transaction

| Field | Data | Size | Description | | | | | | | | | | | | | | | | | | | | | | | | |
|---------------------|---|--------------------------|---|---|------|------|-------------|-------------|------------------|----------|---|-------------------|----------|--------------------------|--|---------------------|-------------|--------------------------|--|-----------|-----------|--|----------------------------------|----------|----------|---------|--|
| Version | 01000000 | 4 bytes | Which version of transaction data structure we're using. | | | | | | | | | | | | | | | | | | | | | | | | |
| Input Count | 01 | Variable | Indicates the upcoming number of inputs. | | | | | | | | | | | | | | | | | | | | | | | | |
| Input(s) | <table border="1"> <thead> <tr> <th>Field</th> <th>Data</th> <th>Size</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td><u>TXID</u></td> <td>796...efc </td> <td>32 bytes</td> <td>Refer to an existing transaction. Hash of transaction data</td> </tr> <tr> <td><u>VOU</u></td> <td>01000000 </td> <td>4 bytes</td> <td>Select one of its outputs.</td> </tr> <tr> <td>ScriptSig Size</td> <td>6a</td> <td>Variable</td> <td>Indicates the upcoming size of the unlocking code.</td> </tr> <tr> <td>ScriptSig</td> <td>473...825</td> <td></td> <td>A script that unlocks the input.</td> </tr> <tr> <td>Sequence</td> <td>ffffffff </td> <td>4 bytes</td> <td></td> </tr> </tbody> </table> | | | Field | Data | Size | Description | <u>TXID</u> | 796...efc | 32 bytes | Refer to an existing transaction. Hash of transaction data | <u>VOU</u> | 01000000 | 4 bytes | Select one of its outputs. | ScriptSig Size | 6a | Variable | Indicates the upcoming size of the unlocking code. | ScriptSig | 473...825 | | A script that unlocks the input. | Sequence | ffffffff | 4 bytes | |
| | Field | Data | Size | Description | | | | | | | | | | | | | | | | | | | | | | | |
| | <u>TXID</u> | 796...efc | 32 bytes | Refer to an existing transaction. Hash of transaction data | | | | | | | | | | | | | | | | | | | | | | | |
| | <u>VOU</u> | 01000000 | 4 bytes | Select one of its outputs. | | | | | | | | | | | | | | | | | | | | | | | |
| | ScriptSig Size | 6a | Variable | Indicates the upcoming size of the unlocking code. | | | | | | | | | | | | | | | | | | | | | | | |
| | ScriptSig | 473...825 | | A script that unlocks the input. | | | | | | | | | | | | | | | | | | | | | | | |
| Sequence | ffffffff | 4 bytes | | | | | | | | | | | | | | | | | | | | | | | | | |
| Output Count | 01 | Variable | Indicates the upcoming number of outputs. | | | | | | | | | | | | | | | | | | | | | | | | |
| Output(s) | <table border="1"> <thead> <tr> <th>Field</th> <th>Data</th> <th>Size</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td>Value</td> <td>4baf210000000000 </td> <td>8 bytes</td> <td>The value of the output in satoshis.</td> </tr> <tr> <td>ScriptPubKey Size</td> <td>19</td> <td>Variable</td> <td>Indicates the upcoming size of the locking code.</td> </tr> <tr> <td><u>ScriptPubKey</u></td> <td>76a9...88ac</td> <td></td> <td>A script that locks the output.</td> </tr> </tbody> </table> | | | Field | Data | Size | Description | Value | 4baf210000000000 | 8 bytes | The value of the output in satoshis. | ScriptPubKey Size | 19 | Variable | Indicates the upcoming size of the locking code. | <u>ScriptPubKey</u> | 76a9...88ac | | A script that locks the output. | | | | | | | | |
| | Field | Data | Size | Description | | | | | | | | | | | | | | | | | | | | | | | |
| | Value | 4baf210000000000 | 8 bytes | The value of the output in satoshis. | | | | | | | | | | | | | | | | | | | | | | | |
| ScriptPubKey Size | 19 | Variable | Indicates the upcoming size of the locking code. | | | | | | | | | | | | | | | | | | | | | | | | |
| <u>ScriptPubKey</u> | 76a9...88ac | | A script that locks the output. | | | | | | | | | | | | | | | | | | | | | | | | |
| <u>Locktime</u> | 00000000 | 4 bytes | Set a minimum block height or Unix time that this transaction can be included in. | | | | | | | | | | | | | | | | | | | | | | | | |

Blocks

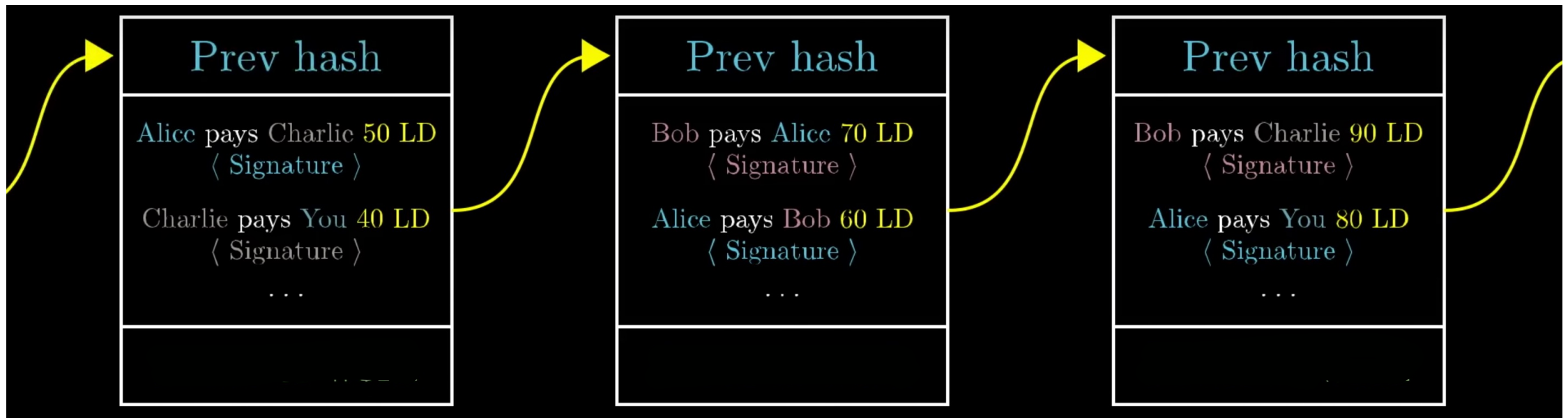
Hash a block for immutability



Blocks

Chain block hash values for efficiency

- Check hash of every block v.s. check only the last block hash
- Change in one bit of previous block contaminate all hash values after

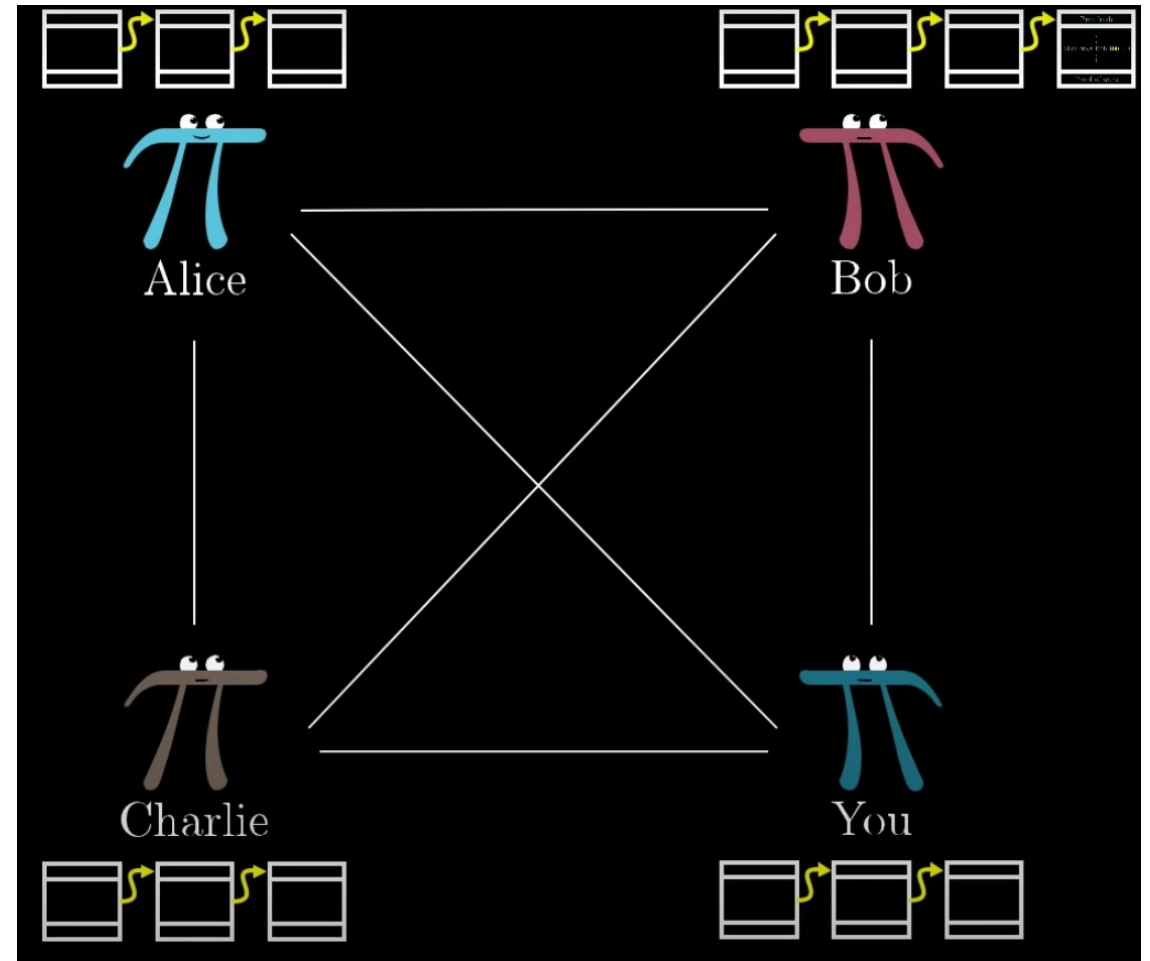


* This is a simplified illustration. In practice, Merkle Tree is used to store transactions in each block.

Blockchain Synchronization

Always copy from the longest chain in the network

- Make sense: longest chain has the most updated transaction data.
- Issue: nothing prevents people forging a long fake chain.



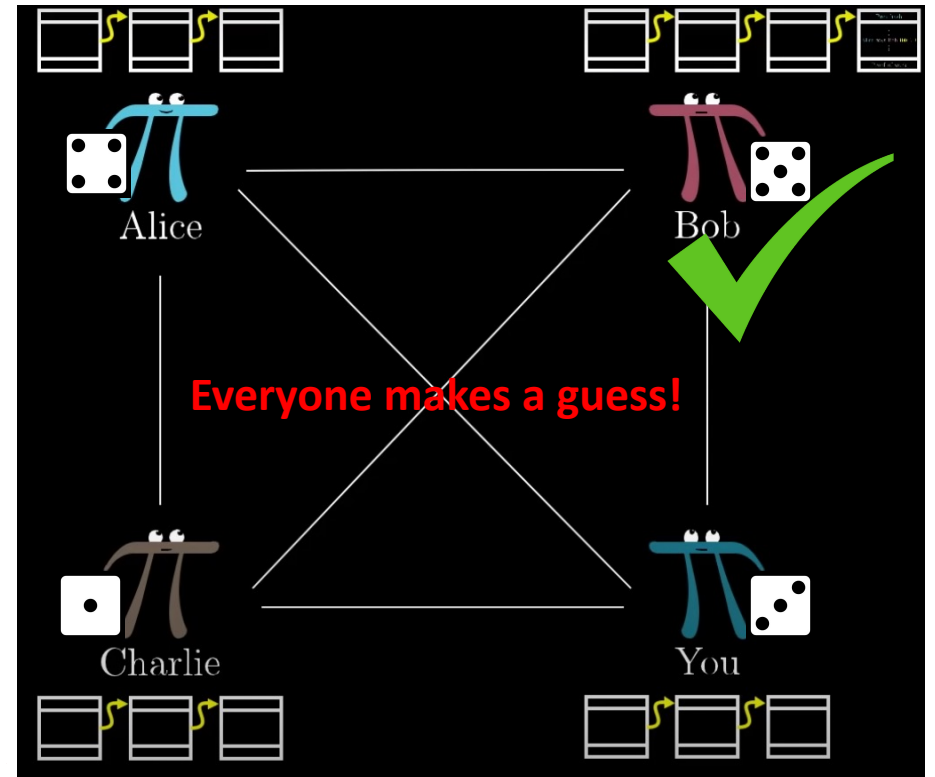
Consensus by Solving Puzzles

- Equal rights to link next new block into the chain.
 - Only the one solve the puzzle can create next block
 - If you want to forge, you need have higher winning rate than others to keep your chain the longest

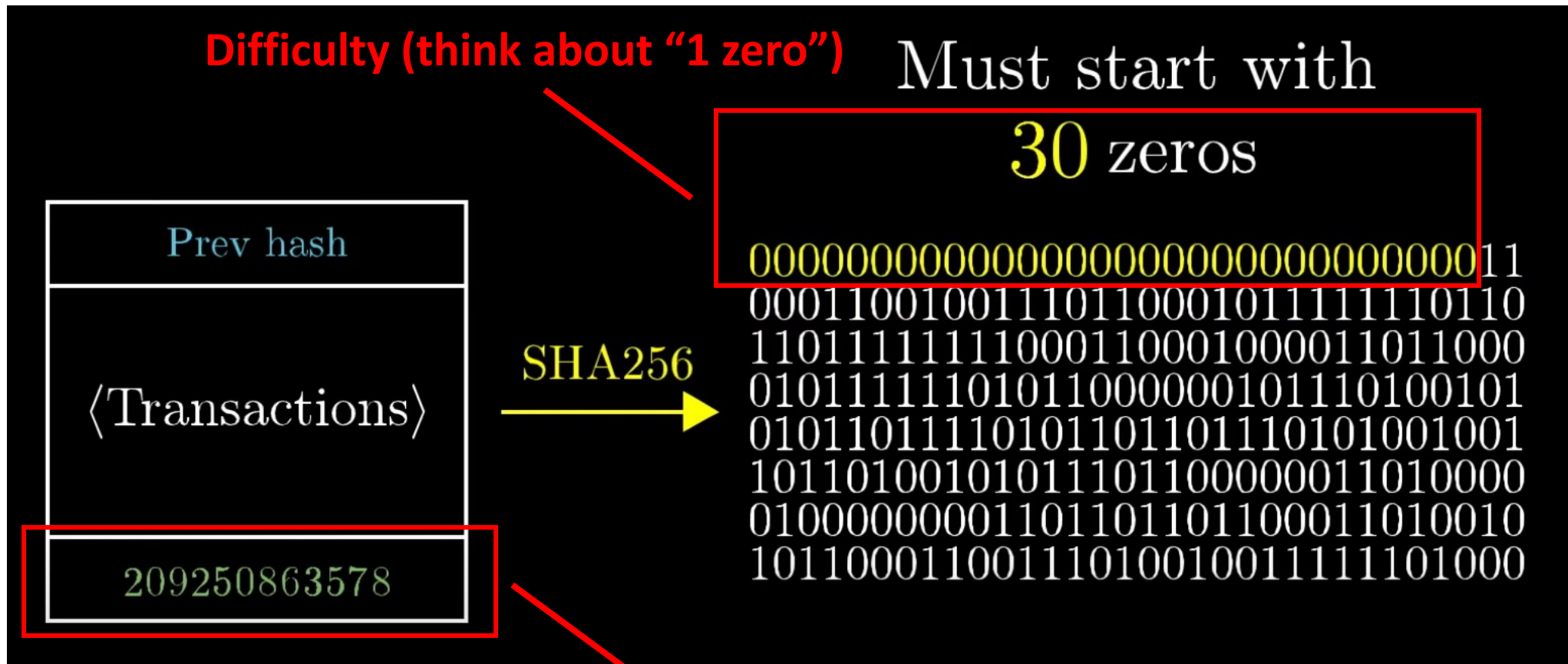
God rolling a dice



Centralized 😞



Realistic Puzzle – Hash Guessing (Mining)



Make your guess here!

Proof of Work (PoW) Mining

- No one has advantage in solving the hash puzzle
 - Solving (calculating hash) speed is proportional to computational power
 - Assume everyone has equal computational power
- In real life: only need to assume no one owns more than 50% computational power.

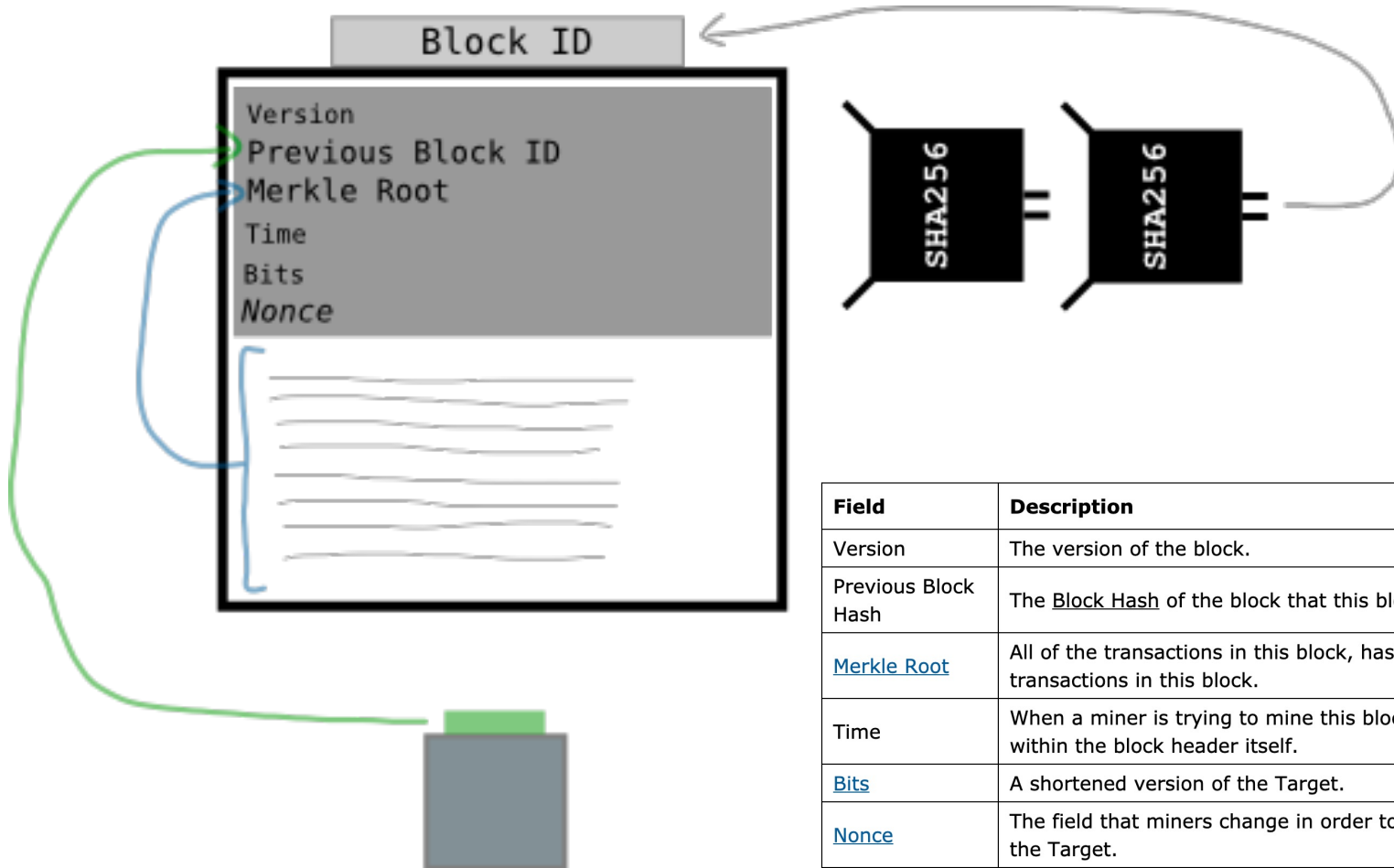
Miners

- Not everyone's willing to do the mining, but there are people who actively do it.
- Miners incentive: profit!
- **Block reward:** new Bitcoins will be generated to reward you for solving the puzzle.
- **Transaction fees:** all fees attached to the transactions in that block are yours.

>> Why transaction fees? Isn't block reward enough?

>> Transaction fee unit: satoshi/byte. Why?

Nasty Implmentention Details of Blocks



| Field | Description |
|-----------------------------|---|
| Version | The version of the block. |
| Previous Block Hash | The Block Hash of the block that this block is being built on top of. This is what "chains" the blocks together. |
| Merkle Root | All of the transactions in this block, hashed together. Basically provides a single-line summary of all the transactions in this block. |
| Time | When a miner is trying to mine this block, the <i>Unix</i> time at which this block header is being hashed is noted within the block header itself. |
| Bits | A shortened version of the Target. |
| Nonce | The field that miners change in order to try and get a hash of the block header (a Block Hash) that is below the Target. |

Recommended Readings & References

- Learn me a Bitcoin, <https://learnmeabitcoin.com/>, where many figures in my slides from.
- Bitcoin Wiki, <https://en.bitcoin.it/wiki/>, a comprehensive wiki for Bitcoin
- *“But how does bitcoin actually work?”* by 3Blue1Brown, <https://www.youtube.com/watch?v=bBC-nXj3Ng4&t=198s>, the best video explaining how Bitcoin works I’ve seen, I also take some figures from it.
- The original Bitcoin paper, <https://bitcoin.org/bitcoin.pdf>
- *“A beginners’ guide to using the Bitcoin testnet”*, <https://www.armedia.com/blog/bitcoin-testnet-beginners-guide/>, if you want to play with Bitcoin without paying any real money.